

## **01/11/2025 – Intersangha Working Group Meeting**

### **Present:**

Jeremy (Cair), Rayleen (Co-Chair), Anna (Communications/Treasurer), Robin (Unity/Co-Treasurer), Jenny (Co-Communications), Michael (Wise Friends), Ezra (Secretary)

### **Intersangha Check In**

#### **Chair (Jeremy/Rayleen):**

- Connecting regularly.
- Keeping up on the email.
- Working on finding new officers.
- Andy is interested and fully ready to step in as treasurer.

#### **Treasury (Anna/Robin):**

- No current report.
- No book orders.
- Treasury reports will continue to be posted on the PDX website separately from meeting minutes.

#### **Communications (Anna/Jenny):**

- Coming up with a transition plan.
- Finally successfully connected our Facebook and Instagram accounts.
- With mounting concerns with Meta (Facebook and Instagram), there was discussion about alternatives including building the mailing list and maintaining a page for meeting cancelations and such.

#### **Secretary (Ezra):**

- Struggling a lot with completing the backlog of minutes from 2024. We're probably missing at least half.
- Discussed these struggles with Jermz and Rayleen.
- Ideally needing someone else to step into this role for 2025, or at the very least needing a co-secretary.
- Discussion about ways to majorly cut down on minutes needs (only including votes taken, removing our requirements for census and more).

#### **Unity (Robin):**

- Hiking is going really well. There's a WhatsApp group. There wasn't a hike in December since it would have been just a few days after Christmas.

#### **Wise Friends (Michael):**

- Michael is going to be moving and will still be around with the Intersangha going forward, but will likely not have the same level of involvement.
- Meetings are not well attended.
- Primarily working on the mentorship section of the RDG workbook right now.

**Open Items/New Business (All):**

- Proposition that we save the money normally donated to RDG for Portland specific events as RDG currently has a large surplus of funds.